## M.Sc. (COMPUTER SCIENCE) SEM-I (CBCS-2018 COURSE): SUMMER. 2022 SUBJECT: ALGORITHM DESIGN PATTERNS

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N.B	1) 2) 3)	All questions are <b>COMPULSORY</b> . Figures to the right indicate <b>FULL</b> marks. Draw diagrams wherever necessary.	
Q.1	a)	Illustrate with example Travelling salesman problem.	(15)
		OR	
	b)	Explain the concept of Backtracking with the help of n-queen prol	blem.
Q.2	a)	Answer <b>ANY ONE</b> of the following.	(08)
	i)	Illustrate Breadth first search graph traversal method.	
	ii)	Solve following instance of knapsack by maximizing profit. Also revector.	map solution
		M=7, $P_i = \{5,5,6,8\}, W_i = \{1,1,3,2\}$	
	<b>b</b> )	Answer ANY ONE of the following.	(07)
	i)	Explain the concept of Binary search tree with example.	
	ii)	Write 'MaxMin' recursive algorithm. Also explain with example	
Q.3		Answer ANY THREE of the following.	(15)
	a)	Perform job sequencing with deadlines by maximizing profit for: $J=(1,2,3,4,5), d_i=(2,2,1,3,3)$ $P_i=(20,15,10,5,1)$	
	P)		
	b) c)	Discuss Kruskal's algorithm for finding minimum cost spanning to	ree.
	d)	What is Huffman coding? Explain.	
	u,	Find optimal ordering on tapes and ERT for  m=3  L = (2 3 9 13 7 5 10)  E = (1 10 5 20 5 5 5)	
	e)	m=3, $L_i$ = (2,3,9,13,7,5,10) , $F_i$ = (1,10,5,20,5,5,5) Define: i) Time complexity ii) Space complexity	
	C)	Define: i) Time complexity ii) Space complexity.	
Q.4		Write short notes <b>ANY THREE</b> of the following.	(15)
	a)	Tower of Hanoi	()
	b)	NP-HARD Problem	
	c)	Flow shop Scheduling	
	d)	AND/OR Graph	
	e)	Graph coloring problem	