BACHELOR OF COMPUTER APPLICATIONS (CBCS - 2018 COURSE) B.C.A. Sem-I:SUMMER-2022

SUBJECT: ALGORITHM & PROGRAM DESIGN

Day: Wednesday

Time: 02:00 PM-05:00 PM

Date: 8/6/2022

S-18752-2022

Max. Marks: 60

N.B.:

- 1) Q4 from Section I is COMPULSORY.
- 2) Answer ANY TWO questions from Q 1, 2, 3 in Section I.
- 3) Answer ANY TWO questions from Q 5, 6, 7 in Section II.
- 4) All question CARRY EQUAL marks.
- 5) Answers to Both the sections should be written in SAME answer book.
- 6) Draw a labeled diagram WHEREVER necessary.

SECTION - I

- Q.1) Answer the following: (6 Marks X = 12)
 - a) Write an Algorithm to find the product of 5 numbers and trace it.
 - b) What are the basic Principles of Structured Programming?
- Q.2) Answer the following: (6 Marks X = 12)
 - Design an algorithm for given set of n students examination marks (in the range 0 to 100) make a count of the number of students that passed the examination. A pass is awarded for all the marks of
 - b) What is Fibonacci series explain and design an algorithm to find nth term of the series?
- Q.3) Explain the following: (6 Marks X = 12)
 - a) Write an algorithm to find smallest number from the list of 10 numbers.
 - b) Write an algorithm to find prime factor of a number.
- Q.4) Write short notes on the following: Attempt ANY THREE (4 Marks X = 12)
 - a) Algorithm
 - b) Sequencing in control structures
 - c) Factorial.
 - d) Find the smallest between three given numbers
 - e) Selection sort.

SECTION - II

- Q.5) Answer the following: (6 Marks X 2 = 12)
 - Draw a flowchart to find greatest between three numbers.
 - What is loop? Explain different types of loops.
- Q.6) Answer the following: (6 Marks X = 12)
 - a) Design an algorithm to generate the first n terms of the sequence

1 -1 1 -1 1 -1....

- b) Write an algorithm to evaluate the polynomial equation formula is $3x^2+5x+2=0$.
- Q.7) Explain the following: (6 Marks X = 12)
 - a) Design an algorithm to convert decimal number (25)₁₀ to binary number.
 - b) Describe an algorithm to sort an array in descending order using insertion sort.
