

B.TECH SEM – VI (2007 COURSE) (COMPUTER ENGG.) :
WINTER - 2017
SUBJECT : SOFTWARE ANALYSIS AND DESIGN

Day : **Tuesday** Time : **10.00 AM TO 01.00 PM**
Date : **21/11/2017** **W-2017-2505** Max. Marks : **80**

N. B. :

- 1) **Q. No. 1 and Q.No.5 are COMPULSORY.** Out of the remaining attempt **Any TWO** questions from each section.
 - 2) Answers to both the section should be written in **SEPARATE** answer book.
 - 3) Figures to the right indicate **FULL** marks.
 - 4) Assume suitable data if necessary.
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SECTION - I

- Q.1 a)** Explain why incremental development is the most effective approach for developing business software system. Why is this model less appropriate for real time system engineering? Explain. **(05)**
- b)** Describe the difference between “Known risks” and “Predictable risks”. **(05)**
- c)** What is feasibility study? Describe the various types of feasibility study. **(04)**
- Q.2 a)** Define CASE tools. Elaborate on the various classifications of CASE tools. **(07)**
- b)** Suggest the most appropriate generic software process model that might be used as a basis for managing the development of ‘An E-mail service system’. **(06)**
- Q.3 a)** Explain why the process of project planning is iterative and why a plan must be continually reviewed during a software project. **(07)**
- b)** Define Software risks. Comment on Risk Mitigation, Monitoring and Management with the help of example. **(06)**
- Q.4 a)** Describe the main activities in the Software design process and the outputs of these activities. **(07)**
- b)** Business process engineering strives to define ‘data’ and ‘application architecture’ as well as ‘technology infrastructure’. Describe what each of these terms means and provide an example. **(06)**

P.T.O.

SECTION – II

- Q.5** a) Discuss the various communication techniques used in requirement engineering. Describe FAST technique. (05)
- b) Define testing. Compare the various types of Software testing methods. (05)
- c) Define SQA. Describe the overall processes and tasks in SQA. (04)
- Q.6** a) What is Data modeling? Design an E-R diagram for online E-publishing system. (07)
- b) What do you understand by structural analysis? Elaborate the mechanics of structural analysis. (06)
- Q.7** a) Describe the strategic issues in testing a software. (07)
- b) Illustrate interface design, procedural design and graphical and tabular design notations with the help of an example. (06)
- Q.8** a) Define baselines. How change control is different from version control. Explain? (07)
- b) Design a interaction diagram for the given system. 'Web Search Engine'. (06)

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