

**B.Sc. (A & G) Sem. – IV (Animation & Gaming) (CBCS - 2015  
COURSE) : WINTER - 2018  
SUBJECT : INDUSTRY OF ANIMATION**

Day : Wednesday  
Date : 28/11/2018

**W-2018-1124**

Time : 02.30 pm to 05.30 pm`  
Max. Marks : 60

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**N. B. :**

- 1) All questions are **COMPULSORY**.
  - 2) Figures to the right indicate **FULL** marks.
  - 3) Draw neat and labeled diagram **WHEREVER** necessary.
  - 4) Assume suitable data, if necessary.
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- Q. 1** Who is the god father of Indian film industry; what is his contribution write in detail. (10)
- Q. 2** Write major department of animation companies and their products in detail (10)
- Q. 3** In a company head office comprising several departments, what should be the role of a General Manager? (10)
- Q. 4** Write about recent animation film you have watched in the theatre. (10)
- Q. 5** What are the important points for making good animation series and film? (10)
- Q. 6** Write a note on how you plan to deliver your 52 animation episodes in a six months make detail scheduled. (10)
- Q. 7** Explain the usage of story board in interactive media. (10)
- Q. 8** How do you speed report document production using interactive 3D and 2D animation film (10)

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