

S.D.E.

M.B.A. (E) SEM-IV (2 YEAR COURSE) : SUMMER - 2018

SUBJECT: ELECTIVE –II: c) OPERATIONS RESEARCH  
(PRODUCTION MANAGEMENT)

Day: **Thursday**  
Date: **31/05/2018**

Time: **02.00 P.M. TO 05.00 P.M.**  
Max. Marks: 70

S-2018-4581

N.B.:

- 1) Attempt any **FOUR** questions from Section –I and any **TWO** questions from Section– II.
- 2) Figures to the right indicate **FULL** marks.
- 3) Answers to both the sections should be written in **SEPARATE** answer book.
- 4) Use of non-programmable **CALCULATOR** is allowed.

**SECTION-I**

- Q.1** Explain Post Optimality Analysis with examples. (10)
- Q.2** Explain the ABC Analysis. (10)
- Q.3** Describe the Replacement Models. (10)
- Q.4** A television repairman finds that the time spent on his jobs has an exponential distribution with a mean of 30 minutes. If he repairs the sets in the order in which they came in, and if the arrival of sets follows a Poisson distribution with an approximate average rate of 10 per 8-hour day, what is the repairman's expected idle time each day? How many jobs are ahead of the average set just brought in? (10)
- Q.5** Write short notes on any **TWO** of the following: (10)
- a) System Reliability
  - b) Floats
  - c) Queue Discipline

**SECTION-II**

- Q.6** An Architect has been awarded a contract to prepare plans for an urban renewal project. The job consists of the following activities and their estimated times: (15)

Activity	Description	Immediate predecessors	Time (days)
A	Prepare preliminary sketches	-	2
B	Outline specifications	-	1
C	Prepare drawings	A	3
D	Write specifications	A, B	2
E	Run off prints	C, D	1
F	Have specification	B, D	3
G	Assemble bid packages	E, F	1

- i) Draw the network diagram of activities for the project.
- ii) Indicate the critical path, and calculate the total float and free float for each activity.

P. T. O.

**Q.7** Use Dynamic Programming to solve the following linear programming (15)  
problem.

$$\text{Max. } Z = 2x_1 + 5x_2$$

Subject to the constrains

$$\text{i) } 2x_1 + x_2 \leq 43,$$

$$\text{ii) } 2x_2 \leq 46$$

$$\text{and } x_1, x_2 \geq 0.$$

**Q.8** Use Wolfe's method to solve the quadratic programming problem: (15)

$$\text{Maximize: } Z = 4x_1 + 6x_2 - 2x_1^2 - 2x_1x_2 - 2x_2^2$$

Subject to the constraint

$$x_1 + 2x_2 \leq 2 \text{ and } x_1, x_2 \geq 0.$$

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