

Pre. Ph.D. Course Work (2017 Course) : SUMMER - 2018  
(Interdisciplinary Studies)

SUBJECT : PAPER – II : (COMPUTER ENGINEERING)

Day : Tuesday  
Date : 26/06/2018

S-2018-4790

Time : 10.00 AM TO 01.00 PM  
Max. Marks : 100

N.B.

- 1) All questions are **COMPULSORY**.
- 2) Figures to the **RIGHT** indicate **FULL** marks.

**Q.1** Do the comparative analysis of Bubble sort and selection sort with respect to time and space complexity? **(10)**

**OR**

Do the comparative analysis of linked list and queues with respect to time and space complexity?

**Q.2** Enlist the different techniques for process management and suggest which technique is better to use. **(10)**

**OR**

Why HDFS is taking more importance now a days? Explain.

**Q.3** Differentiate between virtual and cache memory. **(10)**

**OR**

Explain I/O organization architecture in detail.

**Q.4** Differentiate between greedy and parallel algorithms. **(10)**

**OR**

What are the different asymptotic notations used in algorithms and how efficiently it will be used in research?

**Q.5** Describe the waterfall life cycle with example. **(10)**

**OR**

What is agile development? How it is a better option for software development?

**Q.6** Explain the different big data optimization techniques. **(10)**

**OR**

What are the different open source data collection tools available? Explain any three tools.

**Q.7** What is advanced learning? How it will be useful in research? **(10)**

**OR**

Explain the different efficient data retrieval algorithms.

**Q.8** What is fuzzy logic? Explain the systems where the fuzzy logic is used? Also explain the fuzzy membership functions. **(10)**

**OR**

Explain the different supervised and unsupervised machine learning algorithms.

**Q.9** Write short note on 1) IoT 2) WSN. **(10)**

**OR**

Write short note on 1) Biometrics 2) Advancement in VoIP.

**Q.10** Write short note on 1) 3D Geometric object representation 2) Tone Mapping **(10)**

**OR**

Write short note on 1) Rendering 2) Shading algorithms

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