## F.Y.B.PHARM. SEMESTER-II (2011 COURSE): SUMMER - 2018

Day:

SUBJECT: PHARMACEUTICAL ENGINEERING - II Time: 10.00 AM TO 01.00 PM

Wednesday S-2018-3948 Date: Max. Marks: 80 02/05/2018 N.B.; Q. No. 1 and Q. No. 5 are COMPULSORY. Out of remaining questions attempt 1) any TWO questions from each section. Answers to both the sections should be written in the SEPARATE answer books. 2) Figures to the right indicate FULL marks. 3) SECTION - I 0.1 Solve any FIVE of the following: (10)What are modes of heat transfer? a) What is principle of climbing film evaporator? b) Explain various stages of drying. c) Explain working of heat exchangers in general. d) Enlist factors affecting distillation. e) What is vapor recompression? f) Classify distillation processes. Discuss in detail about azeotropic distillation. (10)Q.2 a) Discuss in detail about tubular heat exchanger. b) (05)Explain principle construction and working of falling film evaporator. (08)0.3 a) Explain theories of drying. (07)b) Q.4 Write notes on any THREE of the following: (15)Vaccuum distillation a) Plate heat exchanger b) Forced circulation evaporator c) Scale formation d) SECTION - II Attempt any FIVE of the following: Q.5 (10)a) What is diffusion in crystallization? What is pelletization? b) Give principle of tablet compression machine. c) What is antisolvent crystallization? d) Give principle of fluid bed granulation. **e**) What is dosator principle in capsule filling? f) Give different methods for crystallization. Discuss in detail crystallizers using (10)0.6 a) cooling methods. What is principle of co-crystallization? Explain it with examples? b) (05)Explain principle of crystallization adiabatic evaporation process. Add a note  $\mathbf{Q.7}$ (08)**a**) on any equipment based on the same principle. Explain principle working of fluidized bed granulation with its application. (07)b) Write note on any THREE of the following: (15)**Q.8** Miers theory of crystallization a) Extrusion spherodization b) Roller compactor c) Growth type crystallizer d)