

**B.SC. (A & G) SEM. – I (ANIMATION & GAMING) (CBCS - 2015
COURSE) : SUMMER - 2018
SUBJECT: FOUNDATION OF ARTS**

Day : **Wednesday**
Date : **23/05/2018**

S-2018-0994

Time : **02.30 pm to 05.30 pm**
Max, Marks : 60

N.B.

- 1) Attempt any **SIX** questions out of Eight
- 2) Each question carries **EQUAL** marks.
- 3) Figures to the right indicates **FULL** Marks.

Q.1 Explain 'The Gestalt Theory' of composition. (10)

Q.2 What are different types of lines? State their meanings and explain with diagram. (10)

OR

What are the historical movements in Art? Explain Cubism

Q.3 A) Write Short Notes on **ANY TWO** (05)

- i) Tint, Tone and Shade
- ii) Balance
- iii) Vanishing point

B) Fill in the Blanks. (05)

- i) Colours that cannot be obtained from the mixture of other colours are called as _____ colours.
- ii) Colour scheme in which various shades of one colour is used is known as _____ harmony.
- iii) _____ is the only source of colours.
- iv) Cool colours are obtained through the predominance of the primary colour _____
- v) Tertiary colours are obtained by mixing any one _____ & one _____ colour.

Q.4 Draw exterior of house in two point perspective. (10)

Q.5 Explain Newton's theory of light and colour with the help of diagram. (10)

Q.6 What is one point perspective? Discuss it with example. (10)

Q.7 What is colour harmony? Describe different types of colour harmonies. (10)

Q.8 What is greyscale? Explain high key, middle key and low key with proper drawing. (10)

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