

**B.Tech. SEM -VII ( Computer) 2014 Course (CBCS) : SUMMER - 2019**

**SUBJECT: COMPILER DESIGN**

Date: Tuesday

Time: 02.30 PM TO 05.30 PM

Day: 14/05/2019

S-2019-2804

Max. Marks: 60

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**N.B.:**

- 1) All questions are **COMPULSORY**.
  - 2) Figures to the right indicate **FULL** marks.
  - 3) Draw neat and labeled diagram **WHEREVER** necessary.
  - 4) Assume suitable data, wherever necessary.
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**Q.1** Construct NFA for the following regular expression letter | (letter or digit)\* (10) using Thomson's construction algorithm and then convert it into DFA.

**OR**

Explain the role of input buffering technique in lexical analyzer with neat (10) diagram.

Write down LEX specification file for a typical class definition in C++.

**Q.2** Explain with neat block diagram of non-recursive predictive parser and (10) compute the first and follow rule for the following grammar:

$$\begin{aligned} E &\rightarrow TQ \\ T &\rightarrow FR \\ Q &\rightarrow + TQ \mid - TQ \mid E \\ R &\rightarrow \times FR \mid / FR \mid E \\ F &\rightarrow (E) \mid id \end{aligned}$$

**OR**

Explain the different types of LR parsers with neat block diagram. (10)

Construct the transition diagram for the following grammar using SLR parser.

$$\begin{aligned} S' &\rightarrow S \\ S &\rightarrow AA \\ A &\rightarrow a \mid A \mid b \end{aligned}$$

**Q.3** Compare inherited attributes and synthesized attributes. (10)  
Given below the syntax-directed definition(SDD),construct the annotated parse tree for the input expression: "int a,b"

$$\begin{array}{ll} D \rightarrow TL & L.inh = T.type \\ T \rightarrow int & T.type = integer \\ T \rightarrow float & T.type = float \\ L \rightarrow L1, id & L1.inh = L.inh \\ & addType(id.entry, L.inh) \\ L \rightarrow id & addType(id.entry, L.inh) \end{array}$$

**P.T.O.**

**OR**

Explain three-address code, quadruples and triples with examples. (10)

Construct DAG for

$$a = b * c$$

$$d = b$$

$$e = d * c$$

$$b = e$$

$$f = b + c$$

$$g = f + d$$

**Q.4** a) Explain the following terms: (06)

- i) Local Optimization
- ii) Global Optimization

b) Write a note on: Machine dependent Optimization (04)

**OR**

a) Explain in detail ‘Code Motion’ Optimization. (06)

b) Write a note on: Induction Variable (04)

**Q.5** a) Explain in detail next-use information with suitable example. (06)

b) List and explain design issues of a code generation. (04)

**OR**

a) Explain the term ‘Basic Block’ with different transformations. (06)

b) Write short note on:

- i) Target machine
- ii) Peephole Optimization

**Q.6** a) Discuss any five command line options of GCC. (05)

b) Explain in detail GCC architecture with neat diagram. (05)

**OR**

a) Explain in detail preprocessing unit of GCC. (05)

b) Write a note on: Levels of optimizations of GCC. (05)

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