

**B.Sc. (A & G) Sem. – IV (Animation & Gaming) (CBCS - 2015
COURSE) : SUMMER - 2019**

SUBJECT : INDUSTRY OF ANIMATION

Day : Wednesday
Date : 08/05/2019

S-2019-1326

Time : 10.00 am to 01.00 pm
Max. Marks : 60

N.B.:

- 1) Attempt **ANY SIX** questions.
 - 2) Figures to the right indicate **FULL** marks.
 - 3) Draw neat and labeled diagram **WHEREVER** necessary.
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| Q.1 | Write down an article on Indian animation industry. | [10] |
| Q.2 | Explain VFX Studio working pipeline with diagram. | [10] |
| Q.3 | Explain importance of story board in animation production pipeline. | [10] |
| Q.4 | Describe evolution of Indian animation industry and mention the Indian companies who have significantly contribute to the field of animation through films and animations. | [10] |
| Q.5 | Draw flow chart of creative studio hierarchy's. | [10] |
| Q.6 | Which animation studio create "Chota Bheem" & Explain about studio. | [10] |
| Q.7 | Explain different career paths and specialization in the field of 'visual effects' or VFX. | [10] |
| Q.8 | Who is known as father of Indian animation? Explain their contribution to the industry. | [10] |

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